

Early Stages of Design Research Project with Specialist Teachers of the Deaf or Hard of Hearing

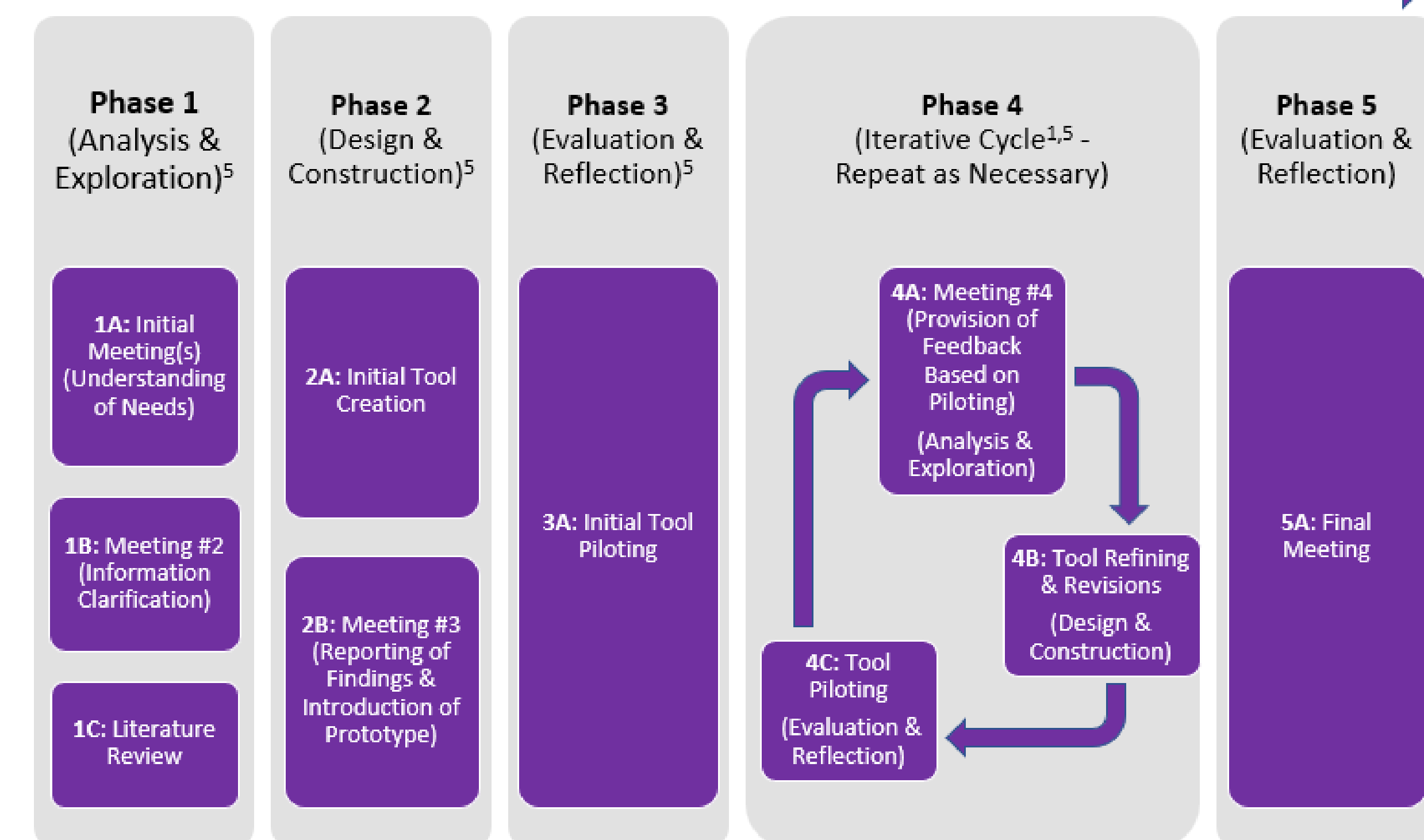


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Introduction

- Specialist teachers (STs) support students who are Deaf or Hard of Hearing (DHH) in the classroom
- Curriculum-based assessment and intervention tools are needed to foster these students' language and literacy development
- Educational Speech-Language Pathologists (SLPs) and STs have expert knowledge about assessment and intervention requirements in this service
- Study aim: Develop a bespoke tool for use by STs in the assessment and intervention of curriculum-based spoken language in DHH students

Methods



Potential for incorporation of individual interviews within these (sub)phases depending on the need for additional information or due to participant absence from group meetings

References:

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Results

Phase 1:

- Gaining understanding of: current practices, available resources, and needs of STs
- Similar ideas clustered together
- Language and literacy ideas guided development of the prototype

Phase 2:

- Prototype developed with four curriculum-based assessment components (Table 1)

Table 1. Assessment Prototype Components

Component		Description
Vocabulary	Curriculum-Based Vocabulary Lists	Lists by grade level and by subject compiled from provincial curriculum documents
	Rating Checklist	Checklist to determine the student's level of knowledge of a vocabulary item
	Strategy Checklist	Checklist with strategies to use to target the student's knowledge of a vocabulary item
Morphology	Production & Decomposition	Tasks to target morphological production (adding morphemes) and decomposition (removing morphemes) of inflectional and derivational morphemes <i>Example: Farm. My uncle is a _____. (farmer)</i> <i>Biking. He likes to ride his _____. (bike)</i>
		Sentence Combining
Discourse (Narrative & Expository)	CUBED NLM ⁶	CUBED Narrative Language Measures: Listening
	Narrative Development Checklist ⁷	Telling a story based on a picture or story starter <i>Example: Tell me a story based on this picture.</i> <i>Tell me a story. I'll tell you the beginning and you tell me the rest. "It was a dark and gloomy night..."</i>
	Meta-Narrative Knowledge ⁷	Meta-narrative questions based on story told in Narrative Development Checklist task <i>Example: Did you tell me a title for your story?</i> <i>What characters were in your story?</i>
	Explanation Questions ⁷	Explain how to use an object or how to play a sport <i>Example: How do you use this object?</i> <i>Tell me all about this sport.</i>
	Opinion & Justifications ⁷	Provide an opinion and justification for it <i>Example: How do you feel about doing chores around the house?</i>
	Rules of the Game ²	Explain a game or sport with prompts for the components to include <i>Example: Tell me all about this game. Here's a list of things you can talk about.</i>

Implications

- Specialized end-users can provide valuable insight into the features and topics required to develop a curriculum-based assessment, which can inform tool design

